A WEARABLE MUSICAL INTERFACE USING A WIRELESS SENSOR NETWORK



Introduction

Goal: implement a platform that allows the use of a wireless sensor network as a wearable interface that can be used for producing music

■ Requirements:

- Modular
- Flexible
- MIDI-compliant

What is MIDI



- MIDI (Musical Instrument Digital Interface) is a standard technology for the interaction between musical devices
- □ It standardizes:
 - A communication protocol
 - An hardware interface
- Versatile technology, widely used since the 80's and still reliable after more than 30 years

Shimmer sensor nodes

- □ For setting up the WSN we choose **Shimmer** sensor nodes:
 - Suitable for wearable applications
 - Integrate a 3-axis accelerometer
 - Optional gyroscope shield (not used in this project)
 - Bluetooth or 802.15.4 communication
 - Support TinyOS

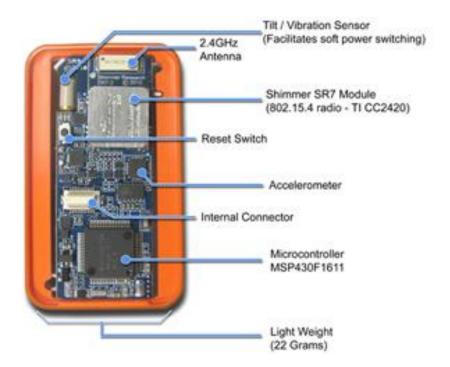


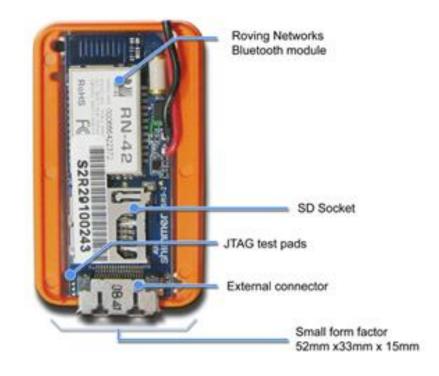




Shimmer sensor nodes







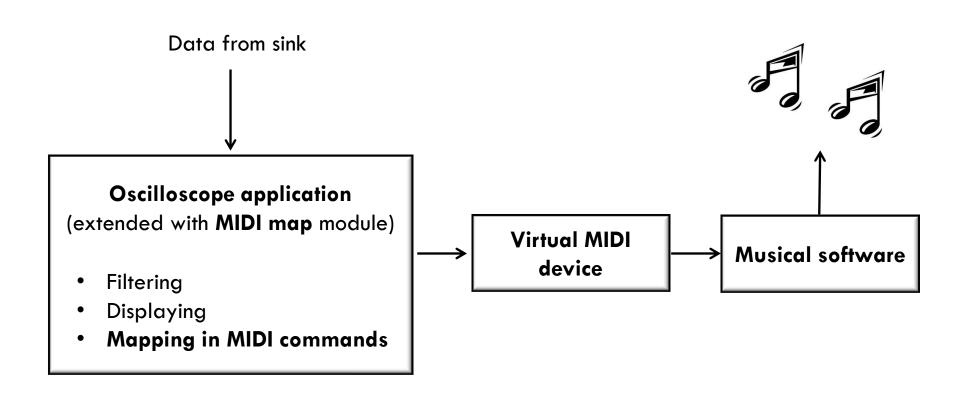
Overview of the system



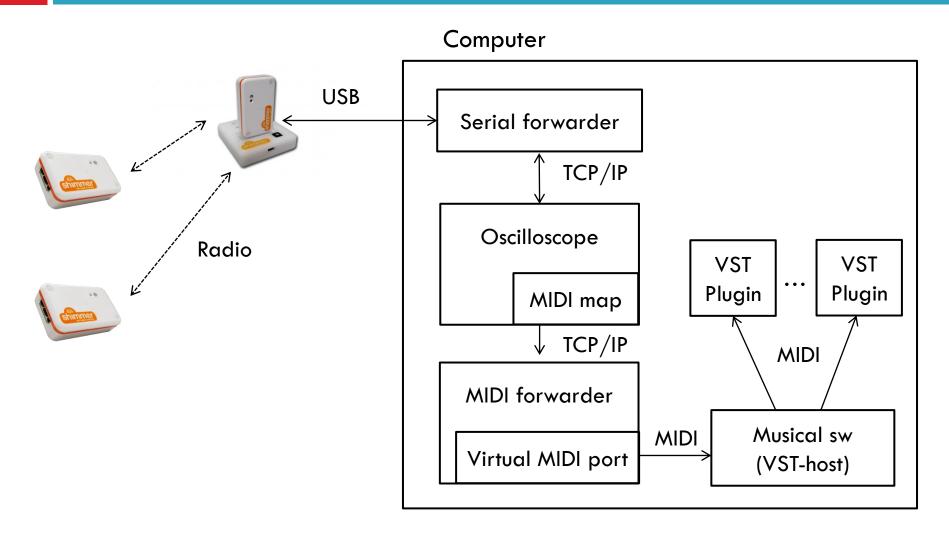
- Two or more wireless sensors on the body
- The sensors sample accelerometric data associated with movements
 - Data are then collected from the sink and forwarded to the computer



Overview of the system (cont'd)

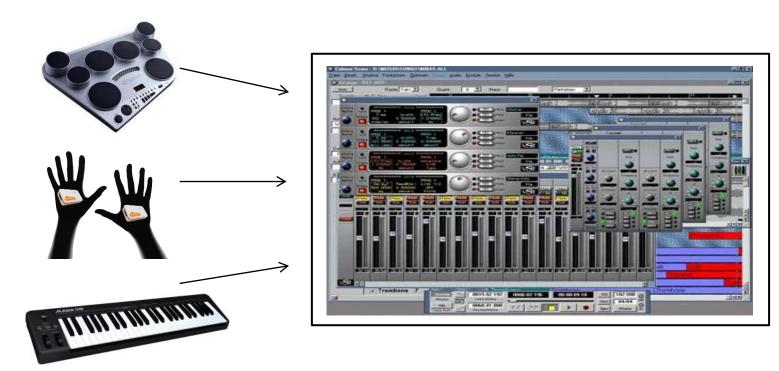


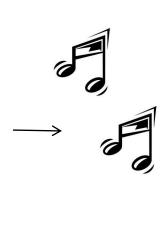
Detailed architecture



MIDI controller

This way the WSN become a standard **MIDI controller**, that can interoperate with every musical software





How to choose the mapping

- The way to map sensed data into MIDI messages is absolutely arbitrary, and can lead to a multitude of expressive results
- Every data channel can be mapped in a different
 - instrument
 - effect
 - □ note/chord
 - etc...
- ...and this can be done in a variety of ways!

Demonstration time



Features

■ Modular, extensible:

□ Is it possible to use an arbitrary number of sensor nodes, and choose which on-board sensors must be used as data sources

□ Flexible:

- Many degrees of freedom in the mapping
 - → Many expressive possibilities
- Sound generation is left to specialized and mature softwares

Standard:

Since the WSN becomes a MIDI controller, it is able to interoperate with a moltitude of software platforms

Possible applications

The platform can be used for several purposes:

- New expressive forms based on gestuality
- In combination with traditional instruments
 (e.g. influence of on-stage movements on played music)
- Any application that asks for <u>sonification</u> of human movements:
 - Sport training
 - Rehabilitation
 - **-** ...

References

- Shimmer sensor nodes
 - http://www.shimmer-research.com/
- General information about MIDI
 - http://en.wikipedia.org/wiki/MIDI
- VST
 - http://en.wikipedia.org/wiki/Virtual Studio Technology
- rtMidi, a cross-platform C++ library for MIDI
 - http://www.music.mcgill.ca/~gary/rtmidi/
- Sonification
 - http://en.wikipedia.org/wiki/Sonification

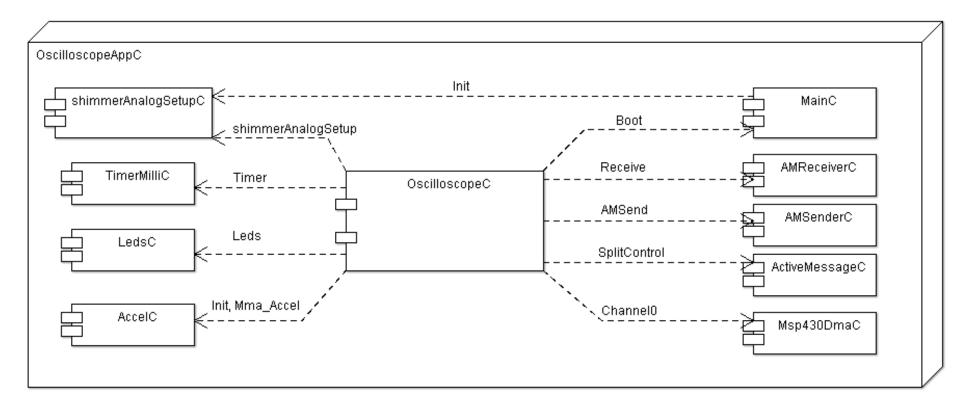
Thank you for your attention :-)

Implementation details

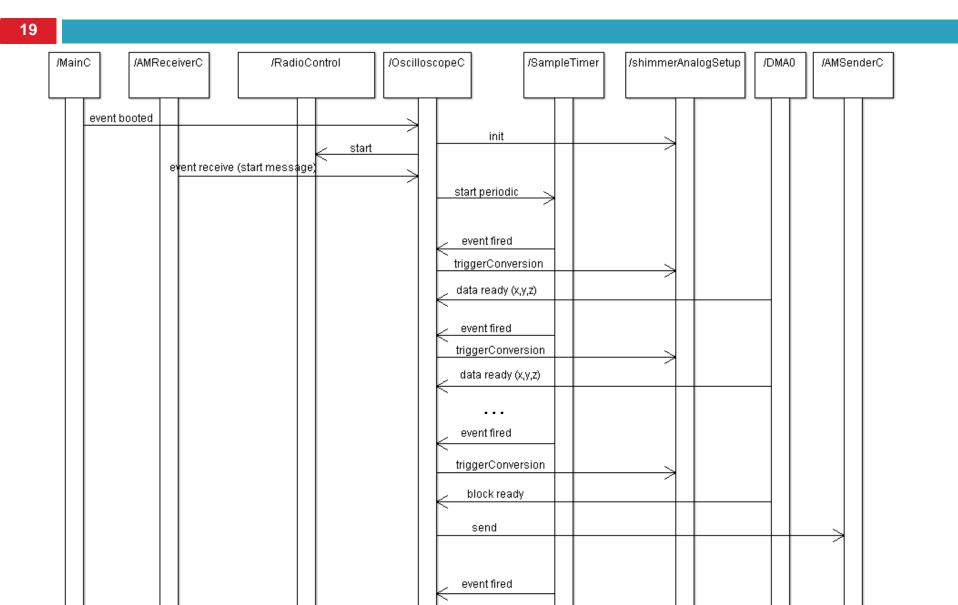
OscilloscopeAppC - overview

- OscilloscopeAppC is the TinyOS application running on sensor nodes
- Receives commands from the sink: start/stop/change_freq
- Samples the on-board tri-axis accelerometer using three ADC channels in DMA mode
- When a block of samples has been collected, the sensor node sends it to the sink via radio

OscilloscopeAppC - architecture



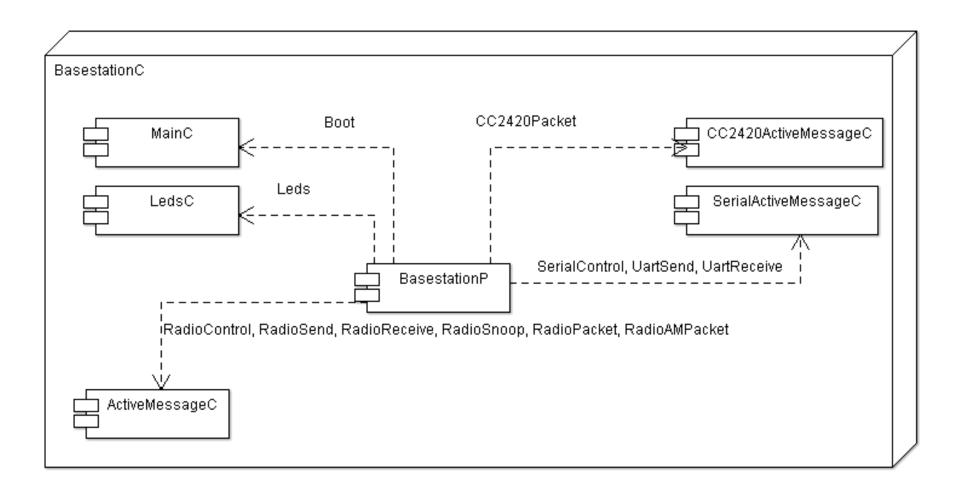
OscilloscopeAppC - interactions



BasestationC - overview

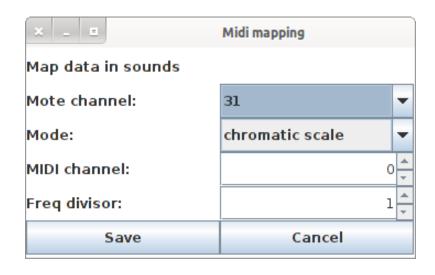
- BasestationC is the TinyOS application running on the sink node
- Acts as a bridge between the serial and the radio link
- Implements queues in both direction to handle traffic spikes

BasestationC - architecture



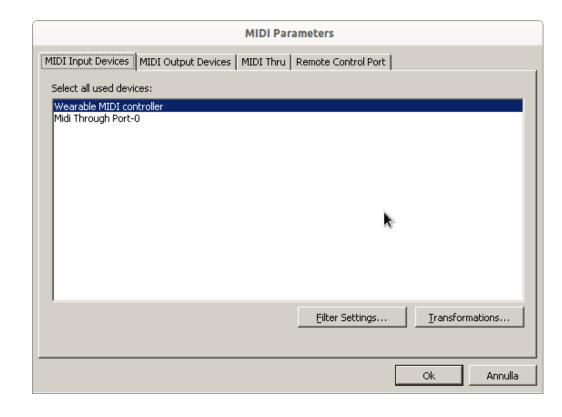
MIDI map module

- Offers a simple GUI: the user can choose how to map the active data channels into MIDI messages from a predefined set of mappings
- The module then catches incoming data, maps it into MIDI command according to user-defined preferences, and forwards them via TCP/IP socket toward the MIDI forwarder

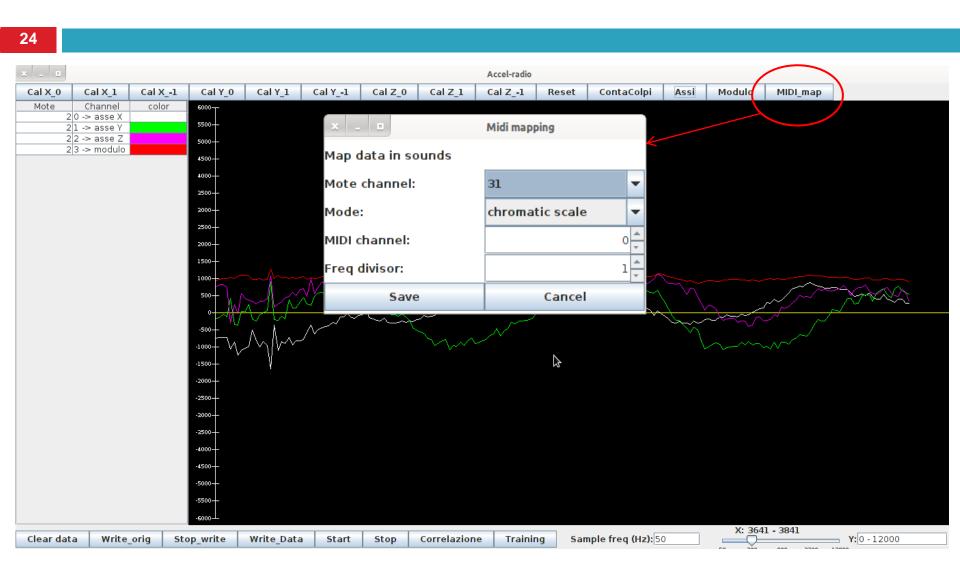


MIDI forwarder

- Implements a virtual MIDI device: the WSN is seen as an input MIDI peripheral plugged into the computer
- □ It then acts as a bridge:
 - Waits for incoming MIDI messages from a TCP/IP socket
 - Forwards MIDI messages to the virtual MIDI port



Screenshots: Oscilloscope + MidiMap



Screenshots

